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UPORABA I-TABLE PRI LIKOVNI VZGOJI

THE USE OF INTERACTIVE WHITEBOARD IN ART EDUCATION

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Povzetek

Metode poučevanja se iz dneva v dan spreminjajo. Tehnologija nam omogoča nov učni pripomoček, s katerim pouk ne bi smel biti dolgočasen. V delavnici želimo prikazati, kako lahko pouk z uporabo interaktivne table poteka bolj dinamično, zanimivo, ustvarjalno, predvsem pa kako aktivno vključiti učenca.

Uporaba i-table motivira učence, seveda na zanimiv in privlačen način, zato jo je treba izkoristiti za usvajanje posebnosti likovnih problemov. Učitelj jo lahko vključuje kot pripomoček za nazorno predstavitev likovnih problemov, za spoznavanje, širjenje in povezovanje likovnih informacij in nadomesti običajen način usvajanja učne snovi. V ospredju sta aktivna vloga učencev in sodelovalno učenje. Delo na i-tabli omogoča učencem, da prevzamejo aktivno vlogo, da so čim samostojnejši in ustvarjalnejši, da posredujejo svoja razmišljanja o likovni nalogi. Izpostavi se pomembna vloga pridobivanja likovnih znanj.



Čez delavnice vas bomo na različnih i-tablah vodile likovne pedagoginje in vam predstavile simulacijo pouka likovne vzgoje, v kateri boste začutili prednosti interaktivnega (so)delovanja. Postavili se boste v vlogo učencev in spoznali možnosti, ki jih izbrana programska oprema ponuja.

Abstract

Teaching methods vary from day to day. The technology is offering us a new teaching resource, with which teaching should not be boring. In the workshop we want to demonstrate how the use of interactive whiteboard makes teaching more dynamic, interesting, creative and, above all, how to enable a more active involvement of the student.

The use of i-board, of course, motivates students in an interesting and attractive way and should be used for acquisition of specific art problems. The teacher can include it as a tool for visual demonstration of artistic problems, for learning about, spreading and integrating visual information and thus replacing the usual means of acquiring teaching materials. At the forefront are the active role of learners and collaborative learning. Work on the i-board allows students to take an active role, enabling them to be as independent and creative as possible and to communicate their thoughts on the visual task given to them. Thus we highlight the important role of acquiring art skills.

Throughout the workshop you will be guided by several art teachers at different i-boards and you will be presented simulations of art education by using i-board and by which you will, hopefully, feel the benefits of interactive (co)operation. You will be enabled to put yourselves in the role of pupils and learn about the possibilities offered by the selected software offers.